



## WAKFU SEASON 3 IS RELEASED WORLDWIDE ON APRIL 6

It's finally **Friday the 6th of April**, the most suitable date for a launch, that **season 3 of the WAKFU** series will be available on Netflix **worldwide**.

Watch the series in any of **fourteen languages** – and check out the new **mobile game** too!

**Roubaix, France – April 2, 2018:** After a premiere in France that drew hundreds of thousands of TV viewers (an average of 310,000 viewers per episode on France 4, and a total of 1.3 million replay views), **WAKFU Season 3** will finally be making its way to the rest of the world on **April 6th**.



In order to launch it in optimal conditions and ensure the best possible start, we decided with our partners to release season 3 of the WAKFU animation on Netflix World on **Friday the 6th of April** instead of Sunday the 1st of April.

Indeed, we prefer to give all its chances to this season 3, should it be delayed of a week: **the greater the success will be, the more the chances of having a new season will increase**. If a maximum of fans is at the rendezvous from the first days, it will weigh in the balance.

This season was produced entirely by **Ankama Animations**, and will be available in a wide variety of

languages, both **dubbed** (English, Spanish, German, Italian, Portuguese, Polish) and **subtitled** (Swedish, Danish, Norwegian, Finnish, Dutch, Arabic, Simplified Chinese, Japanese). To make this event even more exciting, Ankama has gone one step further and created a new **free mobile game**, *WAKFU: The Brotherhood*, to accompany the Brotherhood of the Tofu's arrival on Netflix worldwide.

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### **About the Ankama group**

Ankama is an independent company that creates, publishes and distributes works of entertainment worldwide. From video games to board games, from animations to mangas, it controls the production chain of its creations from A to Z. Known for its MMORPGs and the animated series *DOFUS* and *WAKFU*, part of a vast universe called the Krosmoz, it achieved its first full-length feature film in 2016, *DOFUS – Book I: Julith*. Ankama has many strings to its bow, including: the board game *Krosmaster Arena*, its figurines and its online version; the video games *Tactile Wars*, *King Tongue*, and *DOFUS Pogo*, on smartphone and tablet; but also mangas and graphic novels such as *Mutafukaz*, *Maliki*, *City Hall*, *Radiant*, and *Freaks' Squeele*. Indeed, since 2004, the Ankama teams have been applying the principles of transmedia and creating universes developed through several stories and in several formats, thereby offering their communities of players, readers and spectators a full and immersive narrative experience across all popular platforms. At Ankama, every story is unique, but they are all interconnected.

To get an idea of what's going on at Ankama, take a look at: *DOFUS Touch*, the tablet and smartphone version of *DOFUS*, released in late 2016; *Krosmaga*, a collectible card game combining combat and strategy; season 3 of the *WAKFU* animated series, aired on France 4 in September 2017 and Netflix France in 2017 (and worldwide in 2018); and the *MUTAFUKAZ* movie with Orelsan, Gringe, and Redouanne Harjane, which will be hitting the big screens in France on May 23, 2018. <http://www.ankama.com/>

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