



Krosmaster Blast Launching on Kickstarter

Ankama Boardgames is inviting players to contribute to the development of a new board game with explosive gameplay based on a cocktail of tactical combat and area control. [Krosmaster Blast](#) also kicks off the start of a new series of exclusive miniatures. The Kickstarter campaign will launch on **October 31**.

Roubaix, October 12, 2018: After the success of the [Monster Slaughter](#) Kickstarter campaign, Ankama Boardgames is once again inviting players to participate in one of its creations.

[Krosmaster Blast](#) is a new game with easily grasped rules, inspired by the famous [Krosmaster Arena](#). Its fun gameplay pits two opponents against each other, each leading two fighters – their **Krosmasters** – in fast-paced, dynamic games whose easy-to-understand rules hide immense tactical depth.



Its fluid and original gameplay is supported by four new **exclusive pre-painted minis in SD (super-deformed) style**. Replay value is guaranteed by the many different combinations possible and further reinforced by board design: two sides, each playable in two different directions. Jump into the colorful world of **DOFUS** and **WAKFU** through its emblematic characters in this new fun and energetic board game with **Ankama's unique artistic style!**



After the demos at **Gen Con in Indianapolis** and the **Brussels Game Festival**, [the game](#) will be presented at the **Essen Spiel fair from October 25 to 28**. The Kickstarter campaign for [Krosmaster Blast](#) begins on **Wednesday, October 31**.

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About the Ankama Group

Ankama is an independent company that creates, publishes and distributes works of entertainment worldwide. From video games to board games, from animations to mangas, it controls the production chain of its creations from A to Z. Known for its MMORPGs and the animated series *DOFUS* and *WAKFU*, part of a vast universe called the Krosmoz, it released its first full-length feature film in 2016, *DOFUS – Book 1: Julith*. Its many other creations include: the *Krosmaster Arena* board game and figurines; the mobile video games *Tactile Wars*, *King Tongue*, *DOFUS Pogo*, *Nindash*, *WAKFU: The Brotherhood* for smartphones and tablets; and manga and graphic novels such as *Mutafukaz*, *Shangri-La*, *City Hall*, *Radiant*, and *Freaks' Squeele*. Indeed, since 2004, the Ankama teams have been applying the principles of transmedia and creating universes that they develop through multiple stories in multiple media, thereby offering their communities of players, readers and spectators a full and immersive narrative experience across all popular platforms. At Ankama, every story is unique, but they are all interconnected. To get an idea of what's going on at Ankama, take a look at: *DOFUS Touch*, the tablet and smartphone version of *DOFUS*, released in late 2016; *Krosmaga*, the collectible card game combining combat and strategy; season 3 of the animated series *WAKFU*, aired on France 4 and Netflix France in 2017 (and worldwide from April 2018); and the movie *MUTAFUKAZ* with Orelsan, Gringe, and Redouane Harjane, released on the big screens in France on May 23, 2018. <http://www.ankama.com/>