



Trool Park: Ankama's Having a Fair Party!

Trool Park brings the fun fair to a board game. An exhilarating family game where the aim looks simple: build the best amusement park. But between temperamental weather, critical journalists, and the public's tastes, there's no lack of twists, and you'll need to know how to juggle! Released by the end of the year.

Roubaix, October 16: Its colored boards with original shapes and its fun theme immediately invite you to... the fun fair, of course. How will you develop your amusement park and attract more visitors than the competition? That's the essence of this competitive draft and placement game, published by Ankama Boardgames.



Will you choose attractions geared to snacks? Laughs? Thrills? Or will you opt for a balance between the themes? Each to their own... Still, let's hope a competitor doesn't beat you to it when choosing.

Especially as everything can change dramatically from one moment to the next! You'll have to deal with regular visits by journalists who will grade each park, as well as the effects of the weather: Who feels like eating an ice-cream when it's pouring rain or going on a roller-coaster during a snowstorm? And in the end, it's always the public who decides: **The player who welcomes the most visitors will win the game.**



Official release by the end of the year. 2-4 players, ages 10 and up.

About the Ankama Group

Ankama is an independent company that creates, publishes and distributes works of entertainment worldwide. From video games to board games, from animations to mangas, it controls the production chain of its creations from A to Z. Known for its MMORPGs and the animated series *DOFUS* and *WAKFU*, part of a vast universe called the Krosnoz, it released its first full-length feature film in 2016, *DOFUS – Book 1: Julith*. Its many other creations include: the *Krosmaster Arena* board game and figurines; the mobile video games *Tactile Wars*, *King Tongue*, *DOFUS Pogo*, *Nindash*, *WAKFU: The Brotherhood* for smartphones and tablets; and manga and graphic novels such as *Mutafukaz*, *Shangri-La*, *City Hall*, *Radiant*, and *Freaks' Squeele*. Indeed, since 2004, the Ankama teams have been applying the principles of transmedia and creating universes that they develop through multiple stories in multiple media, thereby offering their communities of players, readers and spectators a full and immersive narrative experience across all popular platforms. At Ankama, every story is unique, but they are all interconnected. To get an idea of what's going on at Ankama, take a look at: *DOFUS Touch*, the tablet and smartphone version of *DOFUS*, released in late 2016; *Krosnaga*, the collectible card game combining combat and strategy; season 3 of the animated series *WAKFU*, aired on France 4 and Netflix France in 2017 (and worldwide from April 2018); and the movie *MUTAFUKAZ* with Oreisan, Gringe, and Redouane Harjane, released on the big screens in France on May 23, 2018. <http://www.ankama.com/>