



Ankama Unveils the *King Crusher* Trailer

After the popular and critical acclaim for games such as *Drag'N'Boom*, *Nindash*, and *Cosmobot*, Ankama Mobile is putting the finishing touches on its next release: *King Crusher*. This intense roguelike game set in an **off-beat medieval-fantasy universe** stars a **megalomaniac king** who aspires to become... King of the World! Here is the **first trailer** for this war of thrones slated for release in **early 2019**.

Roubaix, December 19, 2018: Of all the kings in this universe full of nods at **fantasy** and **geek culture**, you've run into the craziest, the one who wants to eliminate all the others so he can be the one and only ruler in the world! And here you are, leading a group of **fighters from twelve classes** with specific powers; your mission is to defeat the **ever more powerful monsters** sent by other kingdoms.



Take advantage of everyone's strengths, **move** strategically on the field, **collect** all the items you find on your journey, put the **bonuses** you pick up in combat to good use, and **level up**.

King Crusher is a sliding puzzle action/adventure game that uses classic roguelike and RPG mechanics in an original way to offer you dynamic and strategic gameplay. The games, which can be broken down in several 5-to-10-minute sessions, are as many adventures that trigger **random events** making each session **unique**.

Another royal plus for this new creation by Ankama is its **daily challenge mode**. Daily challenges are one of the three available game modes; they offer **all players a shared adventure** every day. Who will have the best score?

Competitive or not, let yourself be swept up into a saga full of wacky, off-beat humor carried by pixel art and [a finely tuned original sound track](#).

About the Ankama Group

Ankama is an independent company that creates, publishes and distributes works of entertainment worldwide. From video games to board games, and animation to manga, it controls the production chain of its creations from A to Z. Known for its MMORPGs and the animated series *DOFUS* and *WAKFU*, part of a vast universe called the Krosmoz, it released its first full-length feature film in 2016, *DOFUS – Book 1: Julith*. Its many other creations include: the *Krosmaster Arena* board game and figurines; the mobile video games *Tactile Wars*, *King Tongue*, *DOFUS Pogo*, *Nindash*, *WAKFU: The Brotherhood* for smartphones and tablets; and manga and graphic novels such as *Mutafukaz*, *Shangri-La*, *City Hall*, *Radiant*, and *Freaks' Squeele*. Indeed, since 2004, the Ankama teams have been applying the principles of transmedia and creating universes that they develop through multiple stories in multiple media, thereby offering their communities of players, readers and spectators a full and immersive narrative experience across all popular platforms. At Ankama, every story is unique, but they are all interconnected. To get an idea of what's going on at Ankama, take a look at: *DOFUS Touch*, the tablet and smartphone version of *DOFUS*, released in late 2016; *Krosmaga*, the collectible card game combining combat and strategy; season 3 of the animated series *WAKFU*, aired on France 4 and Netflix France in 2017 (and worldwide from April 2018); and the feature film *MUTAFUKAZ* with Orelsan, Gringe, and Redouane Harjane, released in theaters in France on May 23, 2018. <http://www.ankama.com/>